



Course Description for the degree of Bachelor of Fine Arts/Department of Visual Arts.

(2031101) History of Art (1)

3 credit hours

The course reviews the history of world architecture, painting and sculpture:

1. Lascaux, Altamira and Wadi Rum Paleolithic paintings.
2. Mesopotamian and Sassanian and Art in Iraq and Iran up to advent of Islam.
3. Greek and Hellenistic Art.
4. Etruscan and Roman Art until the birth of Christian Art.
5. Nabatean Art.
6. Christian Art:
 - a. Under the Romans.
 - b. Byzantine Art.
 - c. Romanesque Art.
 - d. Gothic Art.
7. Introduction to the Age of Renaissance.

(2001111) Introduction to Art

3 credit hours

The course is designed to acquaint new students with the four major art forms (visual arts, architecture, music, and theater) with emphasis on the interdisciplinary areas among these arts. Two methods will be used: the first is class meetings and discussions presenting examples of each of the art forms through lectures and handouts (subject sources, function, media, organization and style). The second is an assigned academic (MLA – Style) research paper of 7 – 10 pages on a selected topic and a presentation by each student at the end of the course. The instructor might assign a research project of for a group of students, and have them do the presentation in the chosen location, and campus.

(2001112) Theory of Color

2 credit hours

The course introduces the students to important color theories and covers their historical development and their scientific and artistic applications of a work of art as well as the use of color in the works of various artists. The student gains an understanding of color systems, properties and relationships and their visual and psychological effects. This is achieved through direct



analysis, readings, demonstrations, exercise and formal assignments. The ability to utilize color in various fields of study is also explored.

(20331113) Fundamentals of Graphic Art **1 credit hours**

A Studio course that teaches the basic principles of Graphic art, producing numerous copies of a single work of art, thus making it accessible to a larger public. It introduces the student to the divers techniques and media of graphics including: intaglio, relief printing, linoprint, wood block, lithograph and mixed techniques.

(2001114) Basics of Sculpture and Ceramics **1 credit hours**

A theoretical and studio course that introduces the fundamentals of sculpture and ceramics. The students will be split into two groups, the first will take eight weeks of sculpture and second and the second will take eight weeks of ceramics after which they switch around.

Sculpture: A number of lectures will be presented to the class with some examples discussing the major differences between the organic and the mechanical structures in sculpture as well as texture, surfaces, light and shadow behavior on the mass and spacial shapes. On the practical level, the students will apply the theories on manageable pieces in the studio. Two projects are required of each student at the end of the course: organic and mechanical. Materials and tools will be simple and easy to handle. Extra hours are permitted to fulfill the requirements. Ceramics: The theoretical part includes an introduction to pottery as an art form. The applied part teaches how to prepare the clay and an introduction to the making and firing of hand thrown clay objects. Each student is required to finish 6 projects.

(2001121) Free Drawing **3 credit hours**

A studio course that concentrates on teaching drawing fundamentals with emphasis on line, value and shape organization as instruments of precision and expression. It moves from a simple description of the object (its texture, weight, volume) to the relationship of two or more objects in space, the understanding of space in multiple space relationships, and finally the organization of the entire surface of a drawing. The emphasis is on the reality of drawing as against the reality of nature, stressing the creative process of a drawing. The student learns to use line and tone to arrive at an



image and to work with a variety of media, including graphite, charcoal, inks and conté.

(2001122) Free Drawing (2) P. R: (2001121) 3 credit hours

A studio course that trains the students to draw the human figure, its gestures and surface variations, with some concentration on anatomy. It aims at developing their understanding of the human body in all its aspects: what the human body is, what it is made of, how it moves and how it exists in space. A statue and a live model are used and the models poses at first are simple, becoming more complex as the student's skill and comprehension develop. The emphasis then shifts to the entire space of the page, the models within that space and the relationship between them.

(2031151) Basics of Design, Perspective & Projection (1) 2 credit hours

The course acquaints the student with guiding principles of design based on theories of visual perception, covering topics in theory and practice, in two dimensional assignments, that include: balance, proportion and scale, rhythm, and decorative pattern. It also introduces students to the rudiments of technical drawing as an aid to various activities in fine and applied arts, entailing equipments and tools, grids, standard dimensions, and scale drawing. The for artists and architects, through free hand drawing, where the eye – level and horizon line are explained.

**(2031152) Basics of Design, Perspective & Projection (2) P.R:
(2031151)**

2 credit hours

The course acquaints the student with guiding principles of design, projection and perspective, through a series of assignments of two and three – dimensional nature. Elements of design such as color, texture and tonal values will be explored, as well as the study of mass and space. The course introduces the student to orthographic, axonometric, isometric, oblique and shadow projections. It entails the rudiments of architectural and interior perspectives including two and three vanishing points, vanishing parallels, point of distant, picture – plane and station point.



Finally it examines the role of perspective distortion in modern art (Paul Cezanne), and its impact on the works of the Cubists.

(2001201) History of Art (2) P.R: (2031101) 3 credit hours

As continuity to History of Art 1, the course examines the most important trends in art and architecture from the High Renaissance, including movements such as Mannerism, Baroque, Rococo, the Venetian School and the influence of the Age Renaissance on Northern Europe, the Netherlands, Spain and France. The course then moves to movements such as Neoclassicism, Romanticism, Neo – Raphaelites and Art Nouveau. Finally it examines the beginnings of Modern art movements from the 19th century including the Barbizon Group, Realists, Impressionists, Expressionists, Cubists, Surrealists, Lyrical – abstractionists, up to conceptual and Pop art.

(2001202) Contemporary Jordanian A 3 credit hours

The course traces the beginnings of the contemporary art movement in Jordan in the 1920s, 1930s and 1940s and its establishment in the 1950s and development since the 1960s and until the beginning of the 21st century. There is special concentration on the pioneer figures and the various generations of artists and their influence on contemporary Jordanian art, as well as the cultural institutions that were instrumental in its development.

(2001211) Art Terminology 3 credit hours

A lab course that introduces the students to the science of art terminologies of visual arts, music and theater, used in understanding and connecting to a creative work. It facilitates the reading of art education, history of art, theories work. It facilitated the reading of art education, history of art, art theories and their development as well as connecting to the various art fields including graphic art, sculpture, painting, ceramics, and photography. The course examines art terminologies in different languages and sheds light on the contribution of Islamic civilization in forming art terms.



(2001212) Western Aesthetics **3 credit hours**

The course traces the development of the perception of beauty, its philosophy and theories from Classical Greece and Aristotle to the Middle Ages with the Christian Byzantine view of beauty, and that of the Romantic Movement. There is a study in depth of the coinage of term ‘aesthetics’ by the German philosopher Baumgarten, in the 18th century, as an independent concept and its development by Hume, Berkley, Locke, Hegel and Schopenhauer. It ends by examining theories of aesthetics in the 19th and 20th centuries and their application to plastic arts.

(2001213) Islamic Aesthetics **3 credit hours**

The course examines the concept of “aesthetics” in Islamic art followed by a comparative study between Western and Islamic concepts of beauty and their applications. It examines some of the most common misconceptions in Islamic art including the ban on sculpture and figurative and naturalistic representations.

(2001221) Techniques of Drawing and Painting **P.R: (2001122)**
3 credit hours

A studio course that introduces the student to the diverse tools and that have been employed in painting and drawing throughout the centuries including tempera, fresco, natural pigments, gouaches, pastels, water colors, acrylics, oils, collages and modern industrial colors. It also trains the student in preparing canvases and papers (hard board, plywood, cotton, linen, polyester) and grounds (sizing and priming), and teaches him/her to recognize and choose the various colors by their trademarks. The student



will experiment with different kinds of mixed media drawing techniques – pencil and watercolors, inks, pen and wash, conte and chalk pastel, and learn from black and white reproductions of masters works with story content, relationships in purely visual manner.

(2001222)Painting (1) P.R (2001122) 3credit hours

A studio course that offers a survey of basic watercolor, gouache and pastel techniques to assist students in developing the necessary skills to work independently in these media. It introduces the students to the basic concepts as visual, procedural and gestural schema, incorporating controlled experimentations with broad focus on color. The technical emphasis is on the transparency of watercolors, sensitivity of chalk pastel and the opaque gouache technique.

(2001223) Painting P.R: (2001222) 3credit hours

A studio course that aims at developing a personal style of painting among the students. Elements of form and color are studied along with the ways in which color can be used as a means of personal expression. The course is an introduction to basic concepts as visual procedural schema, incorporating controlled academic oil painting and broad focus on color.

(2001231)Intaglio Printing and Relief Printing P.R: (2001122 - 2031113)

3 credit hours

A studio course that trains students in the various techniques of intaglio (sunken etching) and relief etching through pressure and rubbing by using a hand roller and the press, while experimenting with different media, including rubber, wood and linoleum, in color and black and white.



(2031232) Silkscreen **P.R: (2001122 - 2031113)**

3credit hours

A studio course that introduces the most important principles and various techniques of printing with silkscreen while concentrating on form and the third dimension.

(2001233) Digital Graphic Arts **3credit hours**

Digital imaging is incorporated into chromolithography design, xerography, high – speed press and commercial printing processes. Darkroom processes offered include line work, postrizations, the fine line process, halftones, duotones and digitally four – color separations. The course provides students with additional growth and development through a more extensive exploration of computer generated images, digital photo – processes and photo – imagery with image on. Critiques and general discussions are scheduled as appropriate. Basic background about utilizing computer graphics is required.

(2001241) Clay Sculpture **P.R: (2001122 - 2001114)**

3credit hours

A studio course that explores sculptural form and portraiture processes, techniques and concepts while addressing historical and contemporary issues. Students will develop creative problem solving while using clay to create sculptures. Critiques, discussions and sculpture presentations establish critical skills necessary to evaluate sculpture, explore artistic intent, examine aesthetic and structural solutions, and expand perceptual awareness.

(2001242) Mixed Sculpture Media applications **P.R:**

(2001241)



3 credit hours

A studio course that teaches the students about the human body, its movements and expressions. It acquaints them with major orders and proportions, in a number of gestures and postures. It will cover the major differences and characteristic between the male and female bodies, using life and plaster models. Different materials will be used (i.e. polystyrene, fiberglass, plaster, Italian clay DAS, etc.) to build on armature. The students should finish at least 4 projects.

(2031243) Pottery (Glazing and Coloring)

P.R: (2001122 -

2001114)

3 credit hours

A studio course that introduces students to hand building techniques, including modeling, slab construction and coil building. Assignments are geared towards skill development, problem solving and issues relevant to sculptural ceramics. Glaze technology, Kiln firing, and clay making are also taught. The students are trained in making 3 – Dimensional pottery as well as a wheel thrown shapes. The placing of Arabic calligraphic shapes as a decorative element is also taught. Each student is required to finish at least 8 projects.

(2001251) two – Dimensional Design

P.R: (2031152)

3credit hours

This course is an introduction to the basic elements and principles of design. Two – dimensional design will develop the students understanding of the various organizational possibilities available in designing for the flat surface. The understanding of design concepts in this course are as important as the process of craftsmanship. The course will emphasize the following:
Application of black and white media as well as color.



- Design elements including line, shape, value, texture and color.
- Design principles of organization including unity, variety, balance, rhythm, movements, economy and emphasis.
- Methods of creating the illusion of depth on a two – dimensional surface.
- Learning and applying terminology specific to two – dimensional design.

(2001252) Three – Dimensional Design P.R: (2001251)
3credit hours

The course is an introduction to the fundamental principles and elements of three – dimensional design. The student acquires an understanding of the visual and verbal vocabulary of three – dimensional design through assigned readings, execution and analysis of studio design problems. The course will emphasize the following:

- Establishment and definition of space through the use of point, line and plane, volume and mass.
- Understanding of basic structure and the construction of forms.
- Use of media and techniques applicable to three – dimensional design including maquettes, support drawings and color.
- Understating and use of design principles and vocabulary in the creation aesthetic analysis of three – dimensional design.

(2031253) Graphic Design New Media P.R: (2031152)
3credit hours

This course introduces the students to visual communication and the graphic design profession. Through formal studies and perceptual understanding,



including aesthetics, graphic form and structure, concept development and visual organization methods, students will design solutions to visual communication problems.

(2001261) Psychology of Children's Art 3credit hours

The course examines the perception of children's art as an expression of a child's personality from the time he/she is able to draw and until adolescence. It analyzes the different stages of the child's artistic development and ways by which he/she expresses himself/herself through the study of line, form and color during each stage of the child's artistic development. The course reveals the causes and effects that are apparent in children's drawing, through relevant theories, explaining the steps to be taken in guiding a child's artistic development. It demonstrates how the psychological analysis of drawings leads to a better understanding of troubled children and how art therapy can help them.

(2001301) Principles of Islamic Art 3credit hours

The course introduces the students to the spiritual and physical principles of Islamic art. It emphasizes the importance of design through the study of the elements of the Arabesque. It also analyzes the most important artistic trends in architecture and applied arts, during the golden ages of Islamic civilization.

(2001302) Contemporary Art in the Islamic and Arab Countries 3 credit hours

The course canvasses the contemporary art movement according to Western aesthetics in Arab and Islamic countries where such movements exist, since their inception in the 19th century and to the end of the 20th century. It covers the Arab Mashriq and Maghrib, Turkey, Iran, Pakistan, Malaysia, and Indonesia. It moots the factors for introducing Western art in the Islamic world, the reasons for its proliferation, its different local schools and styles and the pioneer artists who were instrumental in developing artistic movements in their countries and regions.



(2001303) History of Islamic Art (1) 3credit hours

The course introduces the students to the major forms and styles of Islamic art and architecture in the Arab world under the following dynasties: Ummayyads, Abbasids, Ummayyads in al – Andalus, Fatimids, Murabits, Mohads, and Banu Nasr and points out their characteristics.

(2001304) History of Islamic Art (2) P.R: (200303)

3credit hours

The course follows the development of Islamic architecture and applied arts in the Arab Madhriq, Central Asia, Afghnistan, Iran, Turkey and the Indian subcontinent during the rule of the following dynasties: the Ghaznavids, Seljuks, delhi Sulanates, Ilkhanids, Mamluks, Ottomans, Turkmans (Kara Koyunlu and AK Kounlu), Timurids, Safavids, Moghuls, and Qajars. The course also moots the exchanged in influences between Islamic and Western arts, the causes for the deterioration of Islamic arts since the 19th century and the steps taken to counter such regression.

(2001311) Fundamentals of Art Criticism 3credit hours

The course deals with the fundamental principles of art criticism at the theoretical, philosophical and aesthetic levels, and visual training and appreciation of a work of art. It covers the following subjects:

1. History of art criticism.
2. The role of art criticism in closing the gap between the art work and the public.
3. Methods of applying art criticism to modern art.
4. Scientific and philosophical theories of art criticism with some applications.
5. Monograph studies of certain important experiments of well known international and Arab art critics.

(2031312) Art Criticism

3credit hours



Art criticism being a theoretical and applied science, the student is trained to analyze and evaluate the work of art, examining it from its cultural and aesthetic angles, learning how to close the gap between the work of art and the viewer and emphasizing the role of art as a shared language between different civilizations. It also explains the philosophical side of an artwork while taking the student on field trips to museums and galleries for the practical part of the course.

(2001203) Methodology of Art History **3credit hours**

This is a seminar course in which the student completes one or two papers. The course introduces the student to research methodologies to so as to improve their writing skills through the basic approaches to research such as referencing, research structure and outlines, critical thinking, use of quotations and art work referencing materials. The course also looks into the various research methodologies, highlighting the most appropriate applicable in the contemporary Arab world in comparison to Western art and equipping the student with the necessary tools for analyzing and understanding the arts and cultural activities in Jordan and the Arab countries.

(2001216) Anatomy for Artists **3credit hour**

Knowing the human body is essential for drawing, painting and sculpture, hence, this course includes the following: study of the human skull, the changes it goes through from childhood to adulthood, the difference between a male and a female skull, and the study of facial muscles. It also includes study of the human skeleton and changes occurring to body muscles through movement.

(2001254) Auto CAD/Architectural Drawing

3credit hours

The course aims to familiarize the student with the necessary tools for design execution. It is divided into two sections;



First section: deals with free – hand architectural drawing

- Ink drawing
- Drawing on various surfaces (tracing paper, butter paper, white carton)
- Exercises in perspective (projection, frontal view, plans, 3 dimensional drawing, isometric, and axonometric)
- The importance of proportions
- International standards for different materials
- Knowledge of symbols and footnotes

Second Section: The student is taught to use computer programs such as Autodesk and Auto CAD to execute 2 – D and 3 – D designs.

(2001313) Museology

3credit hours

The course incorporates museum history, philosophy, and basic operations, including organization, income, collection management, conservation, exhibition, security, education, research, and ethics. Students will train at the Jordan National Gallery of Fine Arts and other museums.

(2001314) Psychology and Sociology of Art

3credit hours

The course explains the psychological aspects of understanding a work of art and what lies beneath the creative nature in humans. It examines the act of creativity, the stages it goes through and the analysis of art appreciation and criticism. It also scrutinizes the role of art in society and its repercussions on the artist through the study of the lives of famous artists. Finally it examines the sociological effect of forms as means of communications and their related theories.



(2001321) Painting (3) P.R: (2001223)

3credit hours

A studio course that offers in depth teaching of various procedures in oil painting through copying of masterpieces under the supervision of the instruction in order to train the student in diverse styles and techniques. Elements of form and color are studied along with the ways in which color can be used as a means of personal expression. It also aims at encouraging the student to build up his/her individual compositions and develop a personal style in painting.

(2001322) Painting (4) P.R: (2001321) 3credit hours

A studio course that trains students in specific acrylic painting methods and processes, as the latest painting medium. They will learn how to control the drying time with both the opaque and glazing techniques and also learn to duplicate the transparent effects of watercolor. The course attempts to develop the artistic personality of the student giving priority to individual self – expression.

(2001323) Composition P.R: (2001322) 3credit hours

A comprehensive course in the transformation of a theme into a spatial structure to give a unique sense of order to the form that finally merges with content. Students will explore the perceptual phenomena as they do the various instruments and materials to develop a personal vocabulary of form. They will investigate figure, ground relationships and various types of compositions in an artwork.

(2001324) Free Drawing (3) P.R: (2001122)

3credit hours

The course concentrates on the study of the human figure as an expressive element with emphasis on building a composition made up of several figures. It also trains the student to match between the various art media, and harmonize between the form and its content to create a personal artistic vision.



(2001331) Etching (1) P.R: (2001122 - 2031113) 3credit hours

A studio course that introduces the student to graphic art, its materials, tools, and the various techniques including dry point, aquatinta, barniz blando, and mixed techniques of acid etching on metal sheets. It also introduces the student to creative techniques of printmaking masters in the Arab world.

(2001332) Etching (2) P.R: (2001331) 3credit hours

As continuity to Etching – 1, this course acquaints the student with advanced skills in different techniques including etching on brass, deep etching on zinc plates, and using caustics soda on aluminum plates. It also examines the works of international artists.

(2001333) Lithography (1) P.R: (2001122 - 2031113) 3credit hours

A studio course that acquaints the student with the most important works in lithography (printing on stone) from the 19th century on words and trains his/her in different lithographic techniques.

(2001334) Computer Art 3credit hours

The course includes a brief overview of mass media and will include theoretical and practical explorations of various time – based art practices (multi – media and site specific installations, video/film, sound/text works, and performance art). It will examine various artists and approaches to contemporary art practices, and introduce art making in and with the



computer (web design and computer art) as an artistic medium. Students will receive basic training in applicable/available software, but the focus of the course is on the application of creative thinking and artistic practice in new computer technologies.

(2031341) Carving P.R: (2001242) 3credit hours

A studio course that teaches students to directly carve natural materials, such as marble, stone and wood, and to take advantage of the natural grains/components of the media, and how to use it in the final look, texture and composition. It also teaches the students to use hand tools, electrical and compressed air tools and weights above 50 kilos safely (according to the labors safety code instructions). At least four projects should be presented with sketches showing how each project developed.

(2001342) Pottery Sculpture P.R: (2001122 - 2001114) 3credit hours

A studio course that introduces the students to the development of pottery forms, using the potter's wheel as the primary shaping tool. Assignments are geared towards issues of craft and function, as well as problem solving. Glaze technology, kiln firing, and clay making are also taught.

(2001343) Molding and Casting P.R: (2001322) 3credit hours

A studio course in ceramics and sculpture that focuses on the many techniques of mold making as part of the casting process (cold and hot casting), waxing applications and firing, as means to create and reproduce forms. Assignments and discussions are geared towards the use of multiples and repeated forms in art. Materials include wax, clay, plaster, and non-traditional materials. Each student is required to finish 3 projects in 3 – D.

(2001344) Ceramic Murals 3credit hours

A studio course that trains students in the techniques of making ceramic and ceramic mosaic murals, including advanced wheelwork and design of large –



scale pieces for incorporation into architecture and advance body and glaze calculation. Each student is required to complete at least 3 projects.

(2001351) Industrial and Commercial Design P.R: (2001252)
3credit hours

The course starts with a short introduction to industrial and Commercial Design showing their importance to manufacturers and consumers alike. It then trains the students in free hand applications and computer design, placing strong emphasis on project work, which is often linked to real industry problems.

(2001352) The Fundamentals of Web Design P.R: (2001252 -
2031253)

3 credit hours

In this introductory class, students will learn how the World Wide Web evolved from the 1950s to the present day. They will cover the technical fundamentals, and learn the design principles that characterize the leading sites. Through exposure to best (and worst) practices on the Web, they will learn how to intelligently critique a Web design, both from a functional and an aesthetic standpoint. They will be trained in the tools and technologies that a Web designer needs to master in order to produce a well – designed site. There will be a final project that each student will present as a sample critique to the class.

(2031353) Media Technology 3credit hours

The course trains the students as media designers in the varied media and how to make use of their different technologies to develop image material. It provides a working knowledge of and experience with, the fundamental tools used in the creation of digital art. Both fine and commercial art applications are considered.

(2031354) Computer Design (1) P.R: (2001252 – 2031253)
3credit hours



This course teaches the methodology and uses of computer – aided design (CAD), graphic design, and photo editing programs such as Auto Cad and Adobe Photoshop. It aims at introducing students to the techniques and applications provided by these programs and at developing the student’s abilities at using these programs as tools of graphic design and visual communication.

(2001355) Islamic Decoration **3credit hours**

The course has a theoretical part that introduces the students to the philosophy of Islamic decorations and the esoteric meaning of various decorative motifs while tracing the art for this development from the beginning of the Islamic era. The second part is the practical side where an artist trains the students in the art of creating, coloring and illuminating Islamic design, whereas the applied and practical aspects of Islamic design are further developed among the students in studio workshops.

(2001356) Digital Art and Installation **3credit hours**

The course looks at the different applications of installation art taken from the surrounding environment, where the students formally deal with form and space in either an indoor (enclosed) or outdoor space. Students are expected to choose their works space and materials e. g.: organic materials such as fruits, vegetables...etc, natural materials such as wood, sand...etc; classical sculptural materials such as plastic or clay...etc; as well as found objects and industrial refuse or any other resources. Students are also free to make use of the computer and media and advertising vehicles, video, light or sound technologies. Materials can be requested to present a written research of the cost, location, production timeline and materials required for the execution of the project.



(2001361) Art Education **3credit hours**

The course opens with a brief review of the development of art education then examines education through art and art education as an important factor in forming the personality of a child. It traces the process of art education from its early stage of imitating grownups to its most recent development whereby the child is given the freedom to express himself without restraint. It examines the relationship of children's drawings to ancient civilizations and modern art. Finally, it analyzes art education syllabi, was of improving on them, and methods of creating an educated and responsible art teacher.

(2001411) Theories of Modern Art **3credit hours**

The course examines the theories of modern art, born with the Industrial Revolution that opposed the perfect imitation of nature in its sublime form, which had gained credence during the Age of Renaissance. It includes a study of the following movements and trends: Impressionism, Cubism, Dadaism, Russian Formalism, Art Nouveau, Destijl, Neo – Plasticism, Gestalt, and Surrealism. It moots some of the theories that had sociological and semiological interpretations of art works and others that have been related to the overwhelming changes in the fields of international communications and multi – media.

(2001412) Post - modernism **3credit hours**

The course examines the aesthetics and intellectual repercussions of the Post – modern trends in the field of visual arts, especially in the theoretical, intellectual and philosophical spheres that began in the United States during the third part of the 20th century. It also examines the social, political, economic and intellectual changes that affected the Post – modern art movements.



(2001413) Art Criticism (2) P.R: (2031312) 3credit hours

This course follows through from Art Criticism 1 by looking at the directions and tools adopted in contemporary criticism in their theoretical and practical application with emphasis on the most prominent directions commonly exercised in contemporary art criticism, such as the school of semiotics and phenomenology as well as contemporary schools of criticism that are involved with the development of the computer and digital technology. The course includes practical exercises on current exhibitions and discussing with artists concerning their work.

(2001423) Painting (5) P.R: (2001322) 3credit hours

The course develops the student's perceptual expression and frees his vision through deconstruction and analysis in order to restructure the composition that is taken from live subjects. The student is also trained to develop his/her composition and synchronize between shape and content.

(2001433) Silkscreen P.R: (2031232) 3credit hours

A practical course that utilizes the use of subtracting and adding techniques, using several colors while taking into consideration the effects of mixing different color quality types. The course also deals with 3 – dimensional and photography (within the guidelines of Cerograph printing) and colored poster production. Each student produces several piece using opaque and transparent colors.

(2001434) Lithograph (2) P.R: (2031333) 3credit hours

Students continue to develop their skills in lithography and improve their techniques through practicing color printing methods with more than one color by subtracting and adding on the same plate, and using stone lithograph and the aluminum plate to come up with special textures and techniques. The course also deals with direct drawing on the stone and the aluminum plate along with studying the different historical periods of printmaking and their most important artists.



(2001441) Advanced Sculpture P.R: (2031312) 3credit hours

This course is designed to help the student take up new experiments and present medium size multiple – piece projects both indoors and outdoors, and train them to find the best solutions for the problems of site, space, and medium suitable to given location. The course also trains the student on how to present a proposal of his art project, draw contracts and agreements and secure funding and sponsorship.

(2001442) Advanced Ceramic P.R: (2001342) 3credit hours

The student is required to use several technique and styles in executing of pieces either by wheel or molds using Raku and salt glaze. Each student should produce 8 pieces I. e. one piece for each technique he has been trained.

(2001443) Metal Casting P.R: (2001242) 3credit hours

The course focuses on the technique of casting in specifically bronze and aluminum metals, where the student is taught the process of mold making; waxing and wax carving, as well as pouring using either using sand or heat casts.

(2001455) Computer Design (2) P.R: (2031354) 3credit hours

The course stresses on the creative process in advertising campaign planning using the various mass media tools used by the advertising industry. The processes of brain – storming and presentation of actual clients. Emphasis is placed on concept development for a comprehensive advertising campaign.



(2001456) Multi – Media Technology 3credit hours

This course presents an introductory study of creating multimedia artistic pieces, by introducing the student to three aspects of computer multimedia: animation, user interface, and programming. Students will explore the connection between word, sound, and image within an Internet/Desktop environment. Students will use classroom textbooks and the World Wide Web for research of the selected assignments and of programming issues in order to create presentations using their original images and writing. The course will focus on creating rich presentations using their will also discuss in depth, the experiences of learning computer graphics and programming, and other issues associated with the role of images and electronic communication in our society.

This course is more application oriented and closely compliments the Web Technology course.

Size of the project in detail.

Innovation of the project, concept – wise and technique – wise.

The proposal should be approved by the supervisor and the dean.

(2001471) Graduation Project (1) Art Criticism and History of Art

P.R: (Dept. Approval)

4credit hours

Each student will present an outline for his/her thesis whose subject he/she chooses with the supervisor, to be approved by the supervisor and the dean.

(2001470) Graduation Project (2) Art Criticism and History of Art

P.R: (Dept. Approval)

6credit hours

The student will submit the complete thesis, written according to the Jordan University requirements, to a committee that internal and external examiners for discussion and assessment.



(2001472) Graduation Project (1) Drawing and Painting

P.R: (Dept. Approval)

4credit hours

Each student will present a project proposal to his/her supervisor including:
Medium/media and technique used in the project.

Size of the project.

Innovation of the project, concept – wise and technique – wise.

The proposal should be approved by the supervisor and the dean.

(2001479) Graduation Project (2) Drawing and Painting

P.R: (Dept. Approval)

6credit hours

The student will carry out the project upon agreement with the supervisor and present it at the end of fourth year to a committee that includes internal and external examiners for discussion and assessment.

(2001473) Graduation Project (1) Graphic Art

P.R: (Dept. Approval) 4credit hours

Each student will present a project proposal to his/her supervisor that should include at least two graphic techniques from the ones that he/she have learnt.
Media/medium used in the project.

Innovation of the project, concept – wise technique – wise.

Size and number of pieces presented.

The proposal should be approved by the supervisor and the dean.

(2001477) Graduation Project (2) Graphic Art

P.R: (Dept. Approval) 6credit hour

The student will carry out the project and present it at the end of fourth year to a committee that includes and external examiners of discussion and assessment.

(2001474) Graduation Project (1) Sculpture and Ceramics

P.R: (Dept. Approval) 4credit hours

Each student will present a project proposal to his/her supervisor either in sculpture, ceramics or both, that includes:

Medium/media and technique of the project.



(2001478) Graduation Project (2) Sculpture and Ceramics

P.R: (Dept. Approval) 1 credit hours

The student will carry out the project and present it at the end the fourth to a committee of internal and external examiners of discussion and assessment.

(2001475) Graduation Project (1) Design P. R: (Dept. Approval)

4 Credit hours

Each student will present a written project proposal to his/her supervisor describing:

Type of design:

Industrial Design

Commercial Design

Web – site Design

Graphic Design

Other

Media/medium used in executing the project: computer, silkscreen, freehand, etc...

Size of the project.

Innovation of the project, concept – wise and technique – wise.

The proposal should be approved by the supervisor and the dean.

(2001476) Graduation Project (2) Design P.R: (Dept. Approval)

6 credit hours

The student will carry out the project and present it at the end of fourth year to a committee that includes internal and external examiners for discussion and assessment.

(2002223) Scenography 3 credit hours

The course introduces the student to stage setting and the relationship of design to drama, including standard/stock design (doors, windows, flats, arches, accessories, props etc....). it contains as well some visual stage tricks and the basis of lighting, makeup and costumes.

